



ROAD STEAMER

Road-STEAMer aims to create a **STEAM** roadmap:

SCIENCE



TECHNOLOGY



ENGINEERING



ARTS



MATHS



We are happy to invite you to a Road-STEAMer co-creation workshop aiming to identify policy gaps for the promotion of STEAM education. To complement our ongoing analysis of relevant policies in Europe, we would like to gather your feedback and listen to your views, as well as those of other practitioners from across Europe with experience in STEAM education and/or other relevant educational initiatives. We hope that you will be able to join us and in this way help us make your voice heard in future European policy making for STEAM education.

Goal : Identify policy gaps for the promotion of STEAM education, gathering stakeholders' feedback and views.

When : Date: 27/6/24 Time: 14:00 CET Join workshop: [Here](#)

RSVP : Please let us know if you can attend by replying to this registration form by 23/6/24

Road-STEAMer strives to reach out to crucial stakeholders through various co-creation and engagement activities and have their voices represented in its results.

1500
Total stakeholders

250
Research and innovation
community members



250
Informal/non-formal
science education
learners/audience



250
Higher education
students



50
World of entrepreneurship
and business
members



50
School education
teachers/experts



50
Creative community
members



50
Higher education
teachers/experts



550
School education
students



50
Informal/non-formal
science educators



Workshop Details



Agenda

Introduction :

Welcome and objectives

Gap Analysis Exercise :

Discussions to identify gaps in STEAM education policies

Presentation of findings and suggestions :

Open discussion for additional insights

Closing Remarks :

Summary of key points



Collaboration

Collaboration and co-creation with the stakeholder communities of science education, research, innovation and creativity, through intensive exchange, dialogue and mutual learning among them which will produce better knowledge and shared understandings of the relevant opportunities, challenges and needs.



A specific focus on ways to leverage the power of STEAM approaches, as manifested through exemplary cases and best practices, so as to enable a bridging of open science and open schooling which can catalyze an increased impact for science education as a crucial tool for addressing Europe's current scientific and societal challenges.

ROAD-STEAMer CONSORTIUM

CONTACT INFO:

Coordinator:

Lisbon Council for Economic Competitiveness



Website: www.road-steamer.eu

Twitter/X: twitter.com/STEAM_Europe

Twitter/X: twitter.com/OStogether

Facebook: facebook.com/ostoegether

Linkedin: STEAM Education Europe group

YouTube: @STEAMeducationEurope